University of Idaho | Department of Architecture | Fall 2025

ARCH 454/554 Vertical Design Studio

Instructor: Andrea A. Dutto

vertical studio

process will establish a baseline for oal of this considerations of form, location, and logistics.

challenges can evolve into architectural

is to design a FOREST SCIENCE Research 📗 LABURATURY constructed, decorated, and furnished with logs.

anger stations will be studied as precedents, 🖤 serving as the 💓 foundation for the research lab's typological evolution. The first phase of the studio, known as "the knowledge phase," will focus on analyzing and documenting log-built ranger stations. This

xpanding the analyzed 🖾 ranger stations into a 🛛 research lab—designed as a complex, well-equipped facility capable of accommodating various functions—will be the focus of the studio's second phase.

ypological charts will illustrate how log construction can be structured into building components and floorplan configurations. Key to this studio is understanding how construction

design problems.

🝸 ndividually, each participant will 🕑 choose a case study, conduct surveys, collect data, and develop a unique design solution, supported by multiple physical models.

daho's forests—recognized as both natural and inhabited, as well as intentionally designed domain—will serve as the contextual foundation for the studio's development.